Digital Design Fundamentals

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Digital Design Fundamentals - How to create a user-centric interface for web and app design. Print Fundamentals - The fundamentals of print technology & how to control quality of output via elements such as colour systems and paper type. Creative Presentation Skills - How to pitch creative concepts, rationalize designs & receive and address criticism. Real-World Experience - How to work with speed & efficiency and to collaborate effectively under real-world pressure on industry briefs.